

Changes since publication (for June 30, 2022)

STORM OVER ASIA

Introduction

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Clarification:

16.16 INTELLIGENCE RESEARCH:

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A. COVERT OPERATIONS:

- Covert operations may be conducted by Japan, Britain and China, in that order.
- ...

Typo:

16.16 INTELLIGENCE RESEARCH:

...

B. ESPIONAGE:

- ...
- If a spy ring is not eliminated by a counter-intelligence result or an enemy spy ring in a subsequent turn, it may be reactivated for one turn, no sooner than four turns after it was last activated, with the same effects as in the turn in which it was placed.

Substantive change, simplification:

6.87 NATIONAL UNITY: *Storm Over Asia* National Unity research affects the relationship between the Nationalist and Communist Chinese in *A World at War*, as follows.

A. If China does not achieve three steps of *Storm Over Asia* National Unity research:

- The number of Nationalist Chinese infantry factors that may conduct attritions or offensive attacks against Japan is reduced by the number of Communist Chinese infantry factors.
- Communist China may not conduct attritions or offensive attacks against Japan.

B. Three steps of *Storm Over Asia* National Unity research:

- The number of Nationalist Chinese infantry factors that may conduct attritions or offensive attacks against Japan is reduced by half (round up) of the number of Communist Chinese infantry factors.
- Half (round up) of Communist China's infantry units may not conduct attritions or offensive attacks against Japan.

C. A *Storm Over Asia* National Unity result:

- The Nationalist-Communist cooperation restrictions in *A World at War* rule 53.5 apply normally.

D. Nine steps of *Storm Over Asia* National Unity research:

- Nationalist and Communist Chinese units may enter any hexes in China, regardless of whether Nationalist or Communist China controls them.
- Nationalist and Communist Chinese units may stack together.
- Nationalist and Communist Chinese units combine for attritions against Japan and are considered to be part of the same alliance faction when attritioned by Japan, unless Russia is at war with Japan and Communist China is a Russian minor ally.

E. A second *Storm Over Asia* National Unity result removes all remaining Nationalist-Communist cooperation restrictions. Nationalist and Communist Chinese units:

- Combine for attritions against Japan.
- May conduct joint offensive attacks against Japan.

Construction Segment

17. MAINTENANCE
18. UNIT CONSTRUCTION
19. SHIPBUILDING

Japanese Garrisons

20. JAPANESE GARRISONS
21. JAPANESE GARRISON EFFECTS

Japanese Aggression Index

22. JAPANESE AGGRESSION INDEX

Spelling:

22.25 RANDOM EVENTS:

A. **OFFSETTING RANDOM EVENTS:** Offsetting positive and negative random events immediately cancel one another and are removed in the turn in which one or both events occur.

Diplomatic Phase

23. DIPLOMACY
24. MILITARY COUNTERS
25. DIPLOMACY IN CHINA
26. WARLORDS

Clarification:

26.112 WARLORD CARD DRAW: At the end of the diplomatic phase of each turn, one card is drawn from the Warlord Card deck, which consists of one card for each Chinese region:

A. If the indicated Chinese region contains three or fewer flags, a warlord flag is added to the region.

B. If the indicated Chinese region contains four flags:

- The warlord flag replaces a Nationalist flag.
- If there is no Nationalist flag in the region, the warlord flag replaces a Japanese flag.
- If there is no Nationalist or Japanese flag in the region, the warlord flag replaces a Communist flag.
- If the region contains four warlord flags, the Warlord Card draw has no effect.

27. DIPLOMACY IN SOUTHEAST ASIA

Russia and Manchuria

28. RUSSIA AND MANCHURIA

Substantive change:

28.31 PURGE EFFECTS: Russian purge cards have the following effects:

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B. MILITARY PURGE:

- Russia must pay one additional tile point for maintenance for each military counter. If the Great Purge card is in the Purge deck, Russia has the option of eliminating a military counter, and paying one additional tile point for maintenance for each surviving military counter.
- The cost of building Russian military counters is increased by one tile point per military counter. The activity counter cost of building Russian military counters is not affected by this additional cost.
- A Military Purge does not prevent Russia from using its military counters.

Britain

29. BRITISH COHESION

China

30. CHINESE COHESION
31. CHINESE CIVIL WAR
32. THE UNITED FRONT

The China Incident

33. JAPANESE ATTACKS
34. CHINESE AND RUSSIAN ATTACKS

Combat

35. COMBAT
36. COMBAT RESULTS

Japanese Conquests

37. JAPANESE CONQUESTS

The End of the Game

38. THE END OF THE GAME

Victory Determination

39. VICTORY DETERMINATION

STORM OVER ASIA

Transition to *A World at War*

1. *A WORLD AT WAR*
2. MAJOR POWERS AT WAR
3. MOBILIZATIONS
4. JAPANESE FORCE LEVELS
5. ECONOMICS
6. RESEARCH
7. CHINA
8. FLAGS IN CHINA
9. CHINESE TERRITORY
10. NATIONALIST CHINESE FORCES
11. COMMUNIST CHINESE FORCES
12. *A WORLD WAR CONQUESTS*

Clarification, renumbering:

12.21 KEY ECONOMIC AREAS: The conquest of Chinese key economic areas (Canton, Chungking, Peking, Nanking or Shanghai) in *A World at War* affects the Chinese force pools as follows.

A. TIMING: Chinese force pool adjustments are made at the end of the Allied player turn, immediately before determining the Chinese resistance level.

B. SOURCE OF REMOVED UNITS: Chinese force pool reductions are taken from the following sources, in the indicated order:

- Infantry units from *Storm Over Asia* Chinese army research that have not yet entered the Chinese force pool.
- Unbuilt units.
- Built units which are on the mapboard.

C. JAPANESE CONQUESTS:

- The Japanese conquest of a Nationalist-controlled Chinese key economic area reduces the Nationalist Chinese force pool by four infantry factors. One 2-2 and two 1-2 infantry units are removed from the Nationalist Chinese force pool.
- The Japanese conquest of a Communist-controlled Chinese key economic area reduces the Communist Chinese force pool by four infantry factors. One 2-2 and two 1-2 infantry units are removed from the Communist Chinese force pool.

D. CHINESE CONQUESTS:

- The Nationalist conquest of a Japanese-controlled Chinese key economic area increases the Nationalist Chinese force pool by four infantry factors. One 2-2 and two 1-2 infantry units are added to the Nationalist Chinese force pool, if available.
- The Communist conquest of a Japanese-controlled Chinese key economic area increases the Communist Chinese force pool by four infantry factors. One 2-2 and two 1-2 infantry units are added to the Communist Chinese force pool, if available.

13. SOUTHEAST ASIA
14. RUSSO-JAPANESE RELATIONS
15. UNITED STATES

Consistency:

15.25 ECONOMICS:

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D. WAR IN 1941 OR LATER: In the unlikely event that war breaks out only in 1941 or later, the U.S. and Japan conduct a 1941 YSS and American RPs and DPs generated in both the 1940 YSS and the 1941 YSS are counted in the initial Western Allied RP and DP totals.

16. *A WORLD AT WAR* RULE ADJUSTMENTS

Delete this section of the rules, as no longer necessary because the *A World at War* rules include all changes arising out of *Storm Over Asia*,

17. VICTORY CONDITIONS

Renumbered and shortened to:

16. VICTORY CONDITIONS

- 16.1 VICTORY CONDITIONS

16.1 VICTORY CONDITIONS

16.11 *A WORLD AT WAR* VICTORY CONDITIONS APPLY: The normal *A World at War* victory conditions apply, regardless of when the war actually breaks out.